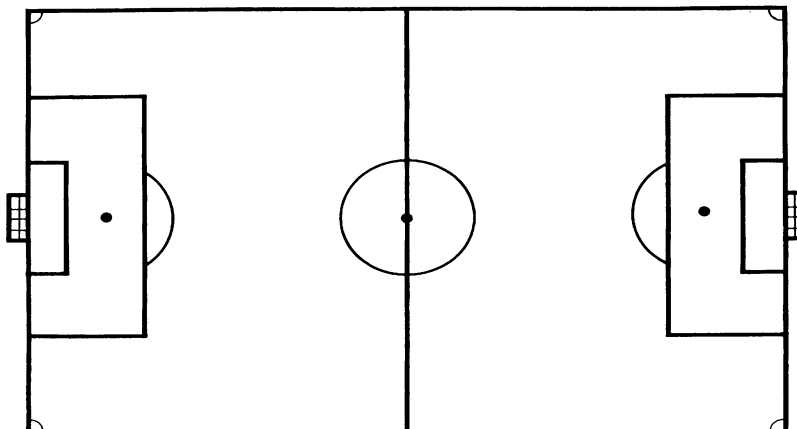

PLAYING RULES U9 & U10

6v6 Playing Rules

**A. Field**

1. Each field will be marked with white lines.
 - 1.1 Boundary Lines: 40-50 X 60-80 yards
 - 1.2 Goal Area: 5 X 10 yards in front of each goal
 - 1.3 Penalty Area 14 X 20 yards
 - 1.4 Center Circle 8 yard diameter at the center of the field

B. The Ball

1. The ball is a size 4.

C. Length of Games

1. The game will be played with two 25 minute halves.
2. There will be a 5 minute half-time period. Teams will change sides after half-time.

D. Players

1. Each team will play with six (6) players on the field.
2. Player equipment:
 - 2.1 Shin-guards are mandatory and are worn inside the socks.
 - 2.2 Footwear can be athletic shoes or soft cleated shoes.
3. Substitution is unlimited and accomplished on any dead ball (throw-ins, fouls, goal kicks, corner kicks, injury stoppages, and goals). The player must come off the field before the substitute may enter the field. Permission from the referee is required.

E. The Rules of 6v6 Soccer

1. The game is started with the ball placed within the center circle. Players of the opposing team must be outside the circle when the kick is taken.



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2. A goal cannot be scored directly from an indirect free kick or throw-in. The ball must touch another player on the field of either team before going into the goal for a goal.
3. A goal can be scored directly from the kickoff.
4. A goal can be scored from anywhere, but the ball must pass below the cross-bar and between the goal posts for a goal.
5. When the ball goes wholly across the touch line (sideline), the game is restarted with a throw-in. When the ball goes wholly across the goal line, the game is restarted with a goal kick or corner kick. The ball is awarded to the team opposite of that of the player who last touched the ball.
 - 5.1 Over the touch line (sideline): The ball is throw-in from the spot on the line where the ball went out.
 - 5.2 Over the GOALLINE by the ATTACKING team: The ball is placed anywhere in the goal area.
 - 5.3 Over the GOALLINE by the DEFENDING team: The ball is placed in the corner where the GOALLINE meets the SIDELINE.
6. No tripping, pushing, punching, holding or kicking an opponent. A player cannot pick-up, hold, stop or propel the ball with his/her hands.
 - 6.1 All infringements are punished by the awarding of a DIRECT FREE KICK.
 - 6.2 The kick is awarded to the opposite team and is taken from the spot where the foul occurred.
 - 6.3 Players of the opposing team must be a minimum of eight (8) yards away from the ball when a free kick is taken.
 - 6.4 If the foul occurred INSIDE the penalty area, a penalty kick is awarded and the ball is placed eight yards from the goal line. All players except the goalkeeper and the player taking the penalty kick must be outside the penalty area and the penalty arc.
7. For offenses such as playing in a dangerous manner, preventing the goal keeper from releasing the ball from his or her hands, impeding the progress of an opponent (obstruction), or commits any other offense for which play is stopped results in an Indirect Free Kick.
 - 7.1 All infringements are punished by the awarding of an INDIRECT FREE KICK (i.e. the ball must touch another player on the field before it enters the goal).
 - 7.2 The kick is awarded to the opposite team and is taken from the spot where the foul occurred.
 - 7.3 Players of the opposing team must be a minimum of eight (8) yards away from the ball when a free kick is taken.
 - 7.4 A goal cannot be scored directly off of an Indirect Free Kick; it must touch another player from either team to be a goal
8. Offside rule is NOT used in 6v6 soccer.
9. Goalkeeper rules apply in 6v6 soccer.



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Rush Core Value

Respect: Respect everyone. Respect the opponent, the rules, your colleagues, your superiors and subordinates. Be thoughtful and considerate.